

Explore Sculpture

National Curriculum links Subject content DfE

KS1: Look at original work in museums and galleries to start to develop skills of reflection, consideration, identification, analysis, selection, comparison, speculation, imagination, questioning, interpretation, evaluation and inform their own creative decision making.

KS2: Develop skills, knowledge and understanding in more diverse art, craft & design contexts to include museums & galleries.

Sculpture

KS1 POS to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

Assembling/constructing and making, forming and modelling to explore three dimensions, form and space, and learn about the tactile properties of textures and surfaces.

KS2 POS to increase their proficiency in the handling of different materials to further develop, broaden and extend their skills knowledge and understanding of materials and processes.

Sculpture processes such as modelling using materials such as clay, air drying clay to explore three dimensions and learn about the tactile properties of textures and surfaces.

Learning Objectives

To create an abstract sculpture based on the human form.

Be inspired by the original sculptures on display.

To introduce Henry Moore and explore the features of some of his work as a Sculptor. (Series of reclined figures)

Introduction:

What do we know about sculpture and how are they made.

How can a sculpture be made

Revealing the Sculpture

Becoming Sculpture detectives together we will reveal the clues the sculptor has left by investigating what we can see at each viewpoint as we take in the whole form of one of his sculptures.

Learning about a Sculptor Henry Moore

Compare and contrast the sculpture with the collection of sculptures he produced in the series of reclined figures. Thinking about his original tools, materials and techniques that he used to make and create his sculptures.

Explore 2-D to 3-D creating group sculptures

Transform from **observation to abstract** by drawing, using ourselves as real life models.

Sculpting: after a demonstration of techniques

Choosing and selecting from experience and modelled techniques-making parts, joining techniques, adding and taking away from the original portion of clay. Create and make the abstract form Independently. Use the abstract observational drawing as a starting point.

Assessment for Learning

Recall and make links with sculpture from own experience and recognise the range of materials that can be used.

Identifying features and recognising similarities and differences. Between Abstract & Observational sculpture.

Collaborative group Sculptures Interpreting 2-D images into a 3-D form focussing on line shape.

Abstract Drawings

Clay Sculptures

	<p>Plenary: Coming together appraise the range of sculptures</p> <p>I like the way.....</p> <p>You can really see how....</p> <p>Which technique would you use again?</p>	
<p>Before your visit</p> <p>Make a free teacher pre visit to familiarise yourself with the Gallery.</p> <p>Share the introduction to the Laing Gallery with your group</p>	<p>After your visit</p> <p>Explore how you can use this technique to create different outcomes:</p> <p>Look at the other Sculptures in the gallery spaces and see what clues you can find that tell you about the sculpture.</p>	<p>Key Vocabulary</p> <p>Maquet (Model)</p> <p>Carving</p> <p>Plaster</p> <p>Wood structure</p> <p>Bronze, Marble, Clay</p> <p>Cast, Moulded, Lost Wax Process</p> <p>Plinth</p>